

Teyshaun Evelyn

Bronx, NY, 10469 | 3477801661 | alwaysteyshaun@gmail.com | <https://projectteyshaun.info>

PROFESSIONAL SUMMARY

Motivated university student with a strong foundation in computer science and a growing interest in automotive engineering. Experienced in coding, software development, and knowledgeable about public transportation systems. Actively seeking opportunities to build a financially stable and impactful career in software engineering or automotive technology.

Portfolio Website: <https://projectteyshaun.info>

EXPERIENCE

Freelance Developer

June 2018 – Present

Self-employed

- Commissioned for multiple front-page Roblox games with over 70,000 players.
- Designed and implemented detailed 3D models using Blender and Adobe tools.
- Collaborated with developers to meet game-specific visual and performance requirements.

Clerical Aide/ Office Assistant

July 2022 – August 2022

NYCHA Summer Youth Employment Program

- Answered phones, filed documents, scheduled appointments, and supported clients.
- Gained crucial experience in customer service and office multitasking.
- Occasionally performed physical labor-intensive tasks such as maintenance.

LEADERSHIP AND COMMUNITY WORK

Intern

May 2023 – August 2024

El Barrio's operation FightBack

- Community-focused college-prep program for low-income youth in underserved areas like East Harlem, designed to offer mentorship, prevent negative societal influences, and create positive change through service such as supporting after school programs in local NYCHA developments.

EDUCATION

B.A in Computer Science, University of Rochester (In progress)

May 2028 / In progress

- CSC 171 Introduction to Java, CSC 172 Data structures and algorithms, and DMST103 Digital Media and arts.

Park East High School

June 2024 / 4 years

- Graduated with a Regents diploma, and was involved in many extracurricular activities such as community development inside and outside school.

SKILLS & INTERESTS

Technical: Python, Java, JavaFX, PyQt, Tkinter, Kivy, JavaScript, HTML, CSS, jQuery, JSON, Blender, Adobe Photoshop, Illustrator, Substance Painter, Microsoft Office (3D modelling, Front-end web development, some Back-end experience, Game development, Application/GUI development, industry standard program fluency).

Interests: Photography, Public Transportation, Vehicles (cars, trucks, planes, e.t.c), Architecture.